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KOMMANDO

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BEWEGUNG

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BESCHUSS

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ANGRIFF

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5 NAHKAMPF

► The Executioner's demiklaives - Dual Blades

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	8	2+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

► The Executioner's demiklaives - Single Blade

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	6	2+	6	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Master of Blades (Pain)

In the Fight phase, when you select this model's unit to fight, you can spend 1 Pain token to Empower that unit. While that unit is Empowered, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Onslaught

While this model is leading a unit, each time a model in that unit makes a Pile-In or Consolidation move, it can move up to 6" instead of up to 3".

◆ VERTEIDIGUNG

∞

IMMER / EINMALIG

Silent Executioner

Each time this model make an attack that targets a unit that is below its Starting Strength, you can re-roll the Hit roll. If that target is Below Half-Strength, you can re-roll the Wound roll as well.

GEGEN DIESE EINHEIT

W3 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4-5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Power from Pain

All Drukhari units have a Pain ability, tagged with the word 'Pain'.

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

AUFSTELLUNG

1x Drazhar

Ausrüstung:

► The Executioner's demiklaives - Dual Blades,
► The Executioner's demiklaives - Single Blade

Anführer

This model can be attached to the following unit:

• Incubi